

EECS2030 Advanced Object-Oriented Programming
(Fall 2021)

Q&A - Lecture 4

Wednesday, October 27

Announcement

→ inheritance.

- Lecture W7 (released: Oct. 25)
- Lab3 (released: Oct. 20; due: Nov 1)
- Written Test 2 (due: Oct. 28/29)

2pm EST

If the variable used in the reassignInt method was i instead of j then would i have changed to be 11? (Part B1; Timestamp 7:30)

```
public class Util {  
    void reassignInt(int j) {  
        i = j + 1; }  
    void reassignRef(Point q) {  
        Point np = new Point(6, 8);  
        q = np; }  
    void changeViaRef(Point q) {  
        q.moveHorizontally(3);  
        q.moveVertically(4); } }  
}
```

not compiling

```
1 @Test  
2 public void testCallByVal() {  
3     Util u = new Util();  
4     int i = 10;  
5     assertTrue(i == 10);  
6     u.reassignInt(i);  
7     assertTrue(i == 10);  
8 }
```

So to make a deep copy,
make new objects based on the originals
instead of making aliases of originals? YES

```
class A {
    int i;
    A(A other) {
```

```
class File {
    File(File other) {
        this.name =
            new String(other.name);
    }
}
```

- To make a deep copy: { }

copy constructor of String class

primitive attributes

USE ASSIGNMENT OP.

this.i = other.i

```
class Directory {
    Directory(String name) {
        this.name = new String(name);
        files = new File[100]; }
    Directory(Directory other) {
        this (other.name);
        for(int i = 0; i < nof; i ++ ) {
            File src = other.files[i];
            File nf = new File(src);
            this.addFile(nf); } }
    void addFile(File f) { ... } }
```

with this: files = other.files

②

reference attribute

use assignment op + copy const.
this.name = new String(other.n)

Is there any specific lines that differ from aggregation to composition, is it creating a new object for each index of an array (new File) instead of saying new Directory?

Exercise: Implement the accessor in class Directory

```
class Directory {  
    File[] files;  
    int nof;  
    File[] getFiles() {  
        /* Your Task */  
    }  
}
```

1. return a new array File[]
2. Each element return array should: $\text{\textcircled{D}}$ point to a deep copy of the file object

so that it preserves composition, i.e., does not allow references of files to be shared.

copy constructor.
to a deep copy of the file object
be a mere alias to the file object
shallow copy

In professional practice, what's more typical for getter functions returning ref.-type objects or arrays of ref.-type objects: returning shallow copies or returning deep copies?

↳ There's no right or wrong answer.

- ① If the app. requirement is that composition is preserved, then deep copy constructed at different levels.
- ② Otherwise, to save space, a shallow copy via aliases (allowing sharing) suffices.